



IBM® PC COMPATIBLE KEY GUIDE

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SHIFT F1 - F6
3D Views from
Current Aircraft

F1 - F10
View Crew Positions
if Assigned, Otherwise
View Compartments

Pilot/Co-Pilot ▼

1,2,3,4 Increase Power to Individual Engines 1-4
SHIFT 1,2,3,4 Max. Power Engines 1-4
CTRL 1,2,3,4 Starts / Stops Engines 1-4
ALT 1,2,3,4 Fire Ext. on Engines 1-4

CTRL Q
Quit to
DOS

CREW POSITION KEY:

■ Navigator	◆ Gunners
● Bombardier	★ Radio Operator
▼ Pilot/Co-Pilot	

Keys marked with the above
symbols will only work if player
is in relevant crew position.

ALT / C
See
Configuration
Screen

ALT / A
(Hold Down)
Accelerate
Time

ALT / T
Skip
Time

ALT / D
Detail
Level
(Cycle thru')

ALT / M
Director
Mode

ALT / S
Sound
Levels

ALT / B
Hide
Game

SHIFT - / +
Minimum/
Maximum Power
on All Engines

■ Navigator Move Navigation Marker Over Map [Home] Key: Set Estimated Position	▼ Pilot/Co-Pilot Control Column Simulation Elevators / Ailerons
● Bombardier Bombsight Motor Tracking Speeds Plus [Shift] - Fine Control	◆ Gunners Move Turret / Gun ([Shift] - Fine Tracking)
	★ Radio Operator Choose Icon / Message ([Home] Key: Select Message)